

## PE - Subject Specific Vocabulary \*\* School Strict School Specific Vocabulary \*\* Specific



	EYFS	Key Stage 1	
	LEARNING PROGRESSION		
Gymnastics	straight, pike, tuck, straddle, star, shape, curl, roll, balance, land, climb, Travelling - slither, gallop, shuffle, roll, crawl, slide, skip, walk, run, jump, freeze tension, control, strength, stretch, safely, position, body parts Direction - forwards, backwards, sideways, under, over, through	stretch, balance, tension zig-zag, travelling, jumping climbing, repeat, sequence space, perform, adapt direction, speed, levels. Shapes—pike, star, straddle, straight, tuck, landing like, dislike, improve. warm up/ cool down.	speed, compose, movements, position, extend, travel, combinations, demonstrate, repeat, create, stretch, point, balance, level, tension, smooth, sequence. Shapes – pike, star, straddle, top to toe, tuck Like, dislike, improve warm up/ cool down.
Dance	Travelling - slither, gallop, shuffle, roll, crawl, slide, skip, walk, run, jump, freeze Actions - lead, follow copy body parts Co-operation - share, wait, before, after. Direction - forwards, backwards, sideways, Feelings - happy, excited, sad Body actions e.g. stretching, curling, reaching, twisting, turning Movement - strong, gentle, heavy, floppy Space - between, through, above. Independent, group Rhythm, beat	Travel and stillness - gallop, skip, jump, hop, bounce, spring, turn, spin, freeze, statue  Direction - forwards, backwards, sideways  Space - near, far, in and out, on the spot, own, beginning, middle end  Mood and feelings - happy, angry, calm, excited, sad, lonely  body actions  Levels—high, medium, low  Speed - fast, slow  Pathways - curved, zigzag  rhythm, co-ordination, pattern, stimulus, copy  Like, dislike, improve  warm up/ cool down.	movement, control, speed, level, sequence unison, cannon, motif Travel and stillness - gallop, skip, jump, hop, bounce, spring, turn, spin, freeze, statue Direction - forwards, backwards, sideways Space - near, far, in and out, on the spot, own, beginning, middle end Mood and feelings - happy, angry, calm, excited, sad, lonely body actions Levels- high, medium, low Speed - fast, slow Pathways - curved, zigzag rhythm, co-ordination, pattern, stimulus Like, dislike, improve warm up/ cool down.
Games	Movement, safely, space, control, co-ordination, turning, dodging, tracking, obstacles  Travelling,- walking, running, jumping, marching, freeze,  Adjust speed,- fast, slow,  Direction – forwards, backwards throwing, catching, rolling, stopping pushing, patting, kicking, dribbling bouncing, striking	running, jumping, skipping, galloping, throwing-underarm, overarm, chest, bouncing, catching, rolling, striking direction—forwards, backwards, sideways, passing, receiving, controlling, position, space, opposite team, coordination, participate, team, score Like, dislike, improve warm up/ cool down	avoiding, accuracy, tracking a ball rolling, striking, overarm throw chest pass, bounce pass, bouncing, catching free space, own space, opposite team, rebound, follow, aiming, speed direction, passing, controlling, shooting scoring, participate, co-ordination technique, combinations, rules, tactics. Like, dislike, improve warm up/ cool down



## PE - Subject Specific Vocabulary



## **Key Stage 2**

## **LEARNING PROGRESSION**

**Gymnastics** 

flow, explosive, symmetrical, asymmetrical, combination evaluate, improve, stretch, refine, adapt, contrasting curled, stretched, suppleness, strength, inverted jump, land, over, under, agility, strength, technique, control, balance, evaluate, improve Shapes - tuck, straddle, pike, arch, back support, front support, shoulder stand, bridge. Health and fitness – warm up/cool down/heart rate.

degrees, balance, forwards, backwards, combine, rotation, against, towards, across, evaluate, improve, height, strength suppleness, stamina, speed, level, wide, tucked, straight, twisted constructive, points, twist, turn, safety, refine, agility, strength, technique, control, balance, evaluate, improve Shapes—tuck, straddle, pike, arch, back support, front support, shoulder stand Bridge partner balances level 1—steps, knees, thighs, shoulders, counter balance

Health and fitness – warm up/ cool down/ heart rate.

create, combination, sequence, space, improvisation repetition, adapt, motifs, pattern, movement, evaluate, improve, agility, flexibility, strength, control, balance, Stimulus, rhythm, timing, perform Health and fitness – warm up/ cool down/ heart rate.

spatial awareness, repeat, dance, character, repetition, action, reaction, pattern, movement, evaluate, improve, agility, flexibility strength, technique, control, balance, combination, stimulus, motifs, dynamics, perform, timing Health and fitness – warm up/ cool down/ heart rate.

evaluate, improve

defending, attacking, travel, bouncing, control, possession, co-ordination, co-operation, scoring, batting, space, pass, dribble, team, points, goals, rules, tactics fielding, bowler, wicket, innings, rounder, backstop, Court, target, net, striking, pitch. Health and fitness – warm up/ cool down/ heart rate

possession, scoring, space, pass/send/receive, dribble, travel team, striking, bowling, throwing, fielding, combinations, co-ordination, fluency, co-operation, competition, technique, partner, points, goals, rules, tactics, batting, fielding, bowler, wicket, tee, base, boundary, innings, rounder, backstop, court, target, net, defending, hitting, stance, offside, pitch, doubles

Health and fitness – warm up/ cool down/ heart rate/ pulse/ recovery

evaluate, improve

**Athletics** 

running, speed, throw, skip, aim, bounce, jump, leap, hop, target, overarm, underarm, walking, jogging, baton, relay, take off, landing Health and fitness – warm up/cool down

running, technique, pace, accuracy, power, throw, high, low, skip, aim, fast, slow, bounce, jump, leap, hop, run, target, overarm, Underarm, walking, jogging, accelerate, baton, relay, push, take off, landing

Health and fitness – warm up/cool down

Shallow, deep, turning, rolling, metres, glide, front, back, style, horizontally, vertically, front crawl