## D&T Unit Pathway

**Composite** - A task that requires many components (building blocks). What is the overarching aim of the unit?

**Explore** Prior learning
Evaluate/Deconstruct/
Investigate/Research existing products

## Question

What problem are the children going to solve? What will they design and why? Give context

Components - Building blocks that together, when known allow successful performance of a complex task. What skills are needed to achieve the composite?

**Teach new skill** e.g. joining, stitching etc.

**Teach vocabulary** and learn how and why products work.

**Practise** taught skill Revisit and rehearse knowledge for fluency/automaticity

Reflect, Evaluate and Improve

Give and respond to feedback

## Create/Apply

Design and make using own ideas. Problem solving and continual improvement.

Share/Present